

Town Hall - 125 North Court Street August 17, 2023 - 6PM

Also Available Via Zoom Meeting https://zoom.us/j/3045740101

<u>Prayer</u>			
Call to order			
Pledge of Allegiance			
Financial ■ Review and approval of mid-month invoices MotionSecondedAction			
<u>Visitor Comments</u>			
<u>Unfinished Business</u>			
Budget Revisions -Treasurer MotionSecondedAction			
Second Reading to the Amendment 1730 Enforcement Agency MotionSecondedAction			
1. Second Reading to allocate the PIP funding into Historic			

New Business

Development Projects

the police department

4.	Discuss and	Consider request by	Gil Willis for opening Au	ıtumn
	Lane			
	Motion	Seconded	Action	

Motion _____Seconded ____Action ____

3. Discuss and Act on ratifying the vote for the \$17,000 painting of

Motion _____Seconded ____Action ____

5.	fence- 125 Tully Ave						
		_Seconded	_Action				
6.	6. Discuss and Consider request by Ballard Family to extend Straughter St.						
		_Seconded	_Action				
7.	7. Discuss and Act on application for WV Historic Marker for Thomas L. Sweeney (see attached information)						
	Motion	_Seconded	_Action				
8.	8. Discuss and Act on Franchise Agreement with AEP for Town-Second Avenue Bridge						
		_Seconded	_Action				
9.	Discuss and Act of Department	on hiring certified office	r Tyler Richards to Police				
	Motion	_Seconded	_Action				
10.Discuss and Act on approval for \$3,500 for flooring and trim for the police department							
	Motion	_Seconded	_Action				
11. Discuss and Act on street closure(s) for Bridge Day Chili Cookoff October 21, 2023- Tabitha Stover							
	-	_Seconded	_Action				
12. Discuss and Act on request by Ross Cherry, The Outpost, for a festival license to sell alcohol on September 9 and October 21.							
	Motion	_Seconded	_Action				
13. Discuss and Act on Town Manager Time Off Clarification							
		_Seconded					
Possibl	e Executive Ses	sion for Legal Advi	C A				
Possible Executive Session for Legal Advice Possible Executive Session for Personnel Issue							
<u>Adjourn</u>	<u>nment</u>						
	Motion	_Seconded	_Action				